



- 29 ani
- ♀ Feminin
- O Chisinău
- **□** 25 000 MDL

## **Preferințe**

• Full-time

#### Limbi

- Română · Fluent
- Rusă · Fluent
- Engleză · Comunicare

## Competențe

- · Various style modeling
- Stylized and realistic texturing
- Modeling high/low poly models
- Optimized UV mapping
- Modeling characters, weapons, props, and environment elements
- PBR textures
- Mobile game optimization of mesh and textures
- · Character rig
- Entry-level animation

# Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

## **3D Modeler**

### **Despre mine**

- Creating high and low poly objects.
- Work with Blender and Substance Painter.
- Experience in UV Mapping, baking, texturing, smoothing groups, and atlas creation.
- Responsible and attentive to details.

## Experiența profesională

#### 3D Modeler (Freelance) · Fiverr

Mai 2021 - Prezent · 3 ani 7 luni

- Creating 3D models using Blender software
- Texturing models using Substance Painter
- Dealing with different customers and requests
- Was a part of several NFT projects

Soft: Blender, Substance Painter, Marmoset.

#### **3D Modeler** · Spaceman Gaming

Iunie 2024 - Septembrie 2024 · 4 Iuni

- Creating low poly assets and characters using reference images or description
- Making and using atlases for optimization
- Cooperating with the team
- Working with skinning and rig adjustments

#### Tattoo Artist · "Mad-Art" Tattoo Studio

Octombrie 2018 - Mai 2020 · 1 an 8 luni

- Creating individual tattoo designs for clients.
- Tattooing.
- Understanding people's needs and vision.

#### **Domeniul dorit**

• Artă / Divertisment

## Studii: Medii

"Mondostud-art" College

Absolvit în: 2016

Lyceum "Lucian Blaga"

Absolvit în: 2013